

Waterbeach Community Primary School Curriculum Capture for Year 2 Computing: Quizzes

Key Knowledge What is a sequence? What is an outcome? In computing a sequence is the order in which things A sequence of commands, or instructions, will happen. It is a set of commands that has an outcome. always have an outcome. When you put together a Just like in real life, programs on computers run in sequence of commands in ScratchJr, it will create a sequence. In ScratchJr sequences need to be started sequence that has an outcome-the command being and run. Programs in ScratchJr are read from left to done. For example, the command telling the sprite right. This is the sequence of instructions. When you to move five blocks to the left The same outcome start the code, it runs in the order shown. can be achieved in different ways by creating different sequences.

How do I make an animation on ScratchJr?

On ScratchJr the background can be changed and the sprite can have a speech bubble through using **animation**. This can be done through using **different blocks** when making an algorithm. . At least two different backgrounds need to included in the sequence to animate the background. The words that the sprite says can also be changed in the sequence.

How do I change a design?	How do I create my own program?	How do I evaluate my program?
ScratchJr can be used to make interactive quizzes. This is done through creating a sequence with a question, background, an animated sprite and an outcome to the question. This is based on using a quiz about animal habitats that can be changed.	On ScratchJr an algorithm can be made to have a program that has its own questions, backgrounds and animation based on the child's design. A sequence of blocks (instructions) will need to be made. The program can be made more complex with more blocks.	Evaluating a program involves checking that the program matches the design and if improvements can be made. Debugging a program is fixing a mistake in the sequence so that the algorithm has the correct outcome.





Useful Websites		
Scratch Jr explained	<u>ScratchJr</u>	

Vocabulary	abulary	
Algorithm	A set of given commands that are performed by a computer.	
Sprite	A picture used in computing that performs commands.	
Sequence	The order in which commands happen on a program.	
Debugging	Removing errors from a computer program.	